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# Baseball

## Rules & Regulations

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Jefferson Parish  
Department of Parks and Recreation



# 2015

# Eastbank



# 2015 JPRD BASEBALL RULE BOOK



These are the official rules and regulations for the 2014 baseball/softball season adopted by the Jefferson Parish Department of Parks and Recreation (JPRD), 6921 Saints Drive, Metairie, LA 70003 and 7437 Lapalco Boulevard, Marrero, LA 70072. The authorized baseball/softball program conducted at our playgrounds will comply with these rules and regulations. They are intended to enhance a competitive balance between playgrounds, minimize risks to participants, and promote enjoyable participation and sportsmanship. Any baseball/softball activity to include practice, clinics and games that are conducted outside the scope of these rules and regulations will not be considered as part of the authorized JPRD sports program which entitles players, coaches, and sponsors to certain rights and privileges.

JPRD has adopted the rules of various national sports coordinating bodies to govern rules not covered by JPRD. The JPRD rules and regulations will supercede these rules when applicable.

The Center Supervisor is the nearest JPRD official and certainly the most informed on matters dealing with the playground athletic leagues. We strongly suggest that parents, coaches, and players contact their playground center supervisor in attaining help. Naturally, the administrative staff at our Recreation Headquarters stands ready to help if needed. The first step is your Center Supervisor!

## **2015 RULES COMMITTEE**

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## Dates To Remember

- 1:01 **Schedules** are due into the Main Office, Eastbank or Westbank, **one (1) week** after the start of play in each age division.
- 1:02 **Roster due dates** for all leagues will be sent out by the respective Area Coordinators, Eastbank and Westbank. June 10<sup>th</sup> is the latest date for any roster to be submitted, franchise rosters are earlier.
- 1:03 **Waiver deadlines** - June 1, 2015.

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1:04 **TOTS** (*Boys - Ages 5-8 - Eastbank*)

Practice starts no earlier than April 13, 2015.

1:05 **MINOR LEAGUE** (*Boys - Ages 10 and younger - Eastbank*)

Practice starts no earlier than April 6, 2015.

All Star Practice ----- June 27

Eastbank Sub-District Tournament--July 10 – July 13

Eastbank Championship -----July 16 – July 21

1:06 **DIXIE YOUTH MAJORS** (*Boys - Ages 12 and younger - Eastbank*)

Practice starts no earlier than Monday, April 6, 2015.

All Star Practice ----- June 20

District Tournament ----- July 9 – 14 -----JPRD Eastbank

Regional Tournaments -----July 16 – July 21 ----- Winnsboro & Ponchatoula

State Tournament----- July 23 & 24 -----Alexandria

World Series -----August 8----- Lexington, South Carolina

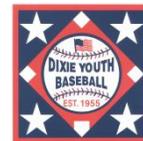
1:07 **'BULLDOG' DIZZY DEAN LEAGUE** (*Boys – Ages 11 and 12 - Eastbank*)

Practice starts no earlier than Monday, March 18, 2015.

All Star Practice ----- June 18

Louisiana State Tournament ----- July 3-5

World Series -----July 24-30----- Southaven, MS



**1:08 Junior Dixie Boys – 13 LEAGUE** (Boys - Age 13 only)



Practice starts no earlier than Monday, April 6, 2015.

13's State Tournament ----- July 17 ----- Pineville, LA

13's World Series ----- August 1-5 ----- Aiken, SC

**1:09 13-14 INTRAMURAL LEAGUE** (Boys - Ages 13-14 Eastbank)

Practice starts no earlier than Monday, April 6, 2015.

All Star Practice ----- June 27

Eastbank Sub-District Tournament--July 11 – July 14

Eastbank Championship -----July 18 – July 23



**1:10 DIXIE BOYS 14'S / GRAND SLAM 15's** (Boys - Ages 14-15 – Eastbank)

Practice starts no earlier than the end of LHSAA Senior High baseball season or April 13, 2015.

15's World Series-----July 20-26-----Panama City, FL

**1:11 Dixie Boys 14s** (Boys - Age 14 – Eastbank)



Practice starts no earlier than the end of LHSAA Senior High baseball season or April 6, 2015.

Dixie Boys 14's State Tournament----- July 17 ----- Pineville, LA

Dixie Boys 14's World Series ----- August 1 – 5 ----- Aiken, SC

**1:12 Dixie Pre Majors** (Boys - Ages 15-17 only)



Practice starts no earlier than the end of LHSAA Senior High baseball season or April 15, 2013.

Pre Majors State Tournament ----- July 17 ----- Independence, LA

Pre Majors World Series ----- July 25-29 ----- Guntersville, AL

**1:13 Dixie Majors** (Boys - Ages 15-19)



Practice starts no earlier than end of LHSAA Senior High baseball season or April 15, 2013.

Majors State Tournament----- July 17 ----- Independence, LA

Majors World Series----- July 25-29 ----- Ozark, AL

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## **New and Proposed Rules**

9:01:01 No 5-year-old may be placed in a league with any players with a league age of 8 or older.

No 6-year-old may be placed in a league with any players with a league age of 9 or older.

11:06:01 Any coach ejected from a game/event must leave the premises before play can be resumed and that coach is not allowed on the premises for the remainder of that calendar date. That coach will also not be allowed anywhere on the premises while his/her team is playing its next scheduled game. Any player ejected from a game must sit out the remainder of that game and cannot participate in his/her team's next scheduled game.

11:12 **USE OF A NON COMPLIANT BAT.** Any player found to have used a non-compliant bat will be called out, after protest, once he assumes a position in the batter's box. The coach is also subject to ejection for the infraction. The coach will be ejected on subsequent non-compliant bat offenses by his team.

11:13 **USE OF AN ALTERED BAT.** Any player found to have used a bat that has been altered (shaved, rolled, etc.) will be immediately disqualified from further play (ejected) and is subject to permanent dismissal from the program. The coach is also subject to ejection for the infraction.

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## Mandatory Insurance Program

All participants in Jefferson Parish Department of Parks and Recreation programs must enroll in the Participant Insurance program. Coaches are eligible for the same plan and may voluntarily enroll. The Participant Insurance program consists of the following:

### Health Insurance Plan

Maximum of \$15,000 coverage for all injuries arising out of participation by registrants in the activity sponsored and directly supervised by JPRD. The plan is a secondary insurance and will pay deductibles and other expenses after the primary insurance has exhausted their benefits. If there is no plan, it will pay the same as a primary.

### Liability Plan

Offers \$1,000,000 coverage protecting the enrolled individuals, coaches and team arising out of bodily injury, property damage and litigation costs to defend such claims. There is a \$500 deductible per claim. The period covering this plan is April 1, 2015 through April 1, 2016. It is strongly recommended that all coaches enroll in this insurance policy.

Coverage includes suits arising out of:

- Injury/death of participant
- Incidental medical practice
- Non-owned auto coverage (association liability only)
- Host liquor liability (non-profit)
- Ownership use or maintenance of fields
- Consumption use of food and drink
- Libel, defamation, false arrest, wrongful eviction or invasion of privacy
- Injury/death of adult volunteers
- All activities necessary or incidental to conduct of practices and games
- Spectator injury
- Cost of investigation and defense of claims, even if groundless
- Property damage liability

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## Eligibility

The competitive balance of our programs is maintained by strict adherence to the following eligibility criteria. Coaches and supervisory personnel must make every effort to assure that players and their parents are aware and are in compliance with these criteria. Failure to do so may result in innocent teammates being exposed to games lost due to forfeiture.

### 4:01 **RESIDENCY**

- 4:01:01 All participants must reside in Jefferson Parish or boundaries deemed legal by JPRD.
- 4:01:02 Participants legal residence must be recorded on the official JPRD registration form and a valid JPRD I.D. card.
- 4:01:03 Some playground districts share geographical area, and in accordance with this, the initial or original selection by the participant of a playground for participation in the youth athletic programs will become their designated or proper playground.
- 4:01:04 **WAIVERS** - Participants are allowed to participate outside of their playground district or change participation eligibility at playgrounds within a neutral zone with an approved JPRD waiver form. A player who moves to another district during regular season will be allowed to finish the season, to include playoffs, at his/her original playground.

### 4:02 **DUAL PARTICIPATION**

- 4:02:01 Participants may not simultaneously play JPRD and LHSAA Senior High School Varsity or Junior Varsity sports programs. Church leagues and CYO players will be allowed to play if they meet all other requirements. Additionally, participants in our Dixie Youth baseball program may not participate simultaneously in any other organized baseball program during tournament play only.
- 4:02:02 Dual participation is allowed in intramural or local league play. However, JPRD provides separate programs for boys and girls. We do not allow children to dual participate in both baseball & softball.
- 4:02:03 Participants may not simultaneously participate at two playgrounds (i.e., play 10-year-old baseball at both Harahan and Little Farms on the Eastbank or Harvey and Oakdale on the Westbank). Participants who violate this rule will be required to return immediately to their home playground and will be declared ineligible for post-season All-Star play.

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### 4:03 **ENFORCEMENT OF ELIGIBILITY RULES FOR RESIDENCY AND DUAL PARTICIPATION:**

- 4:03:01 Verified violators, identified by means of protest as outlined in these regulations, or any other means of identification, will result in immediate expulsion from the baseball program.
- 4:03:02 Additionally, violators are subject to suspension for one calendar year plus one sport of the youth athletic program administered by JPRD.
- 4:03:03 Any challenges of the eligibility credentials of a participant will be fully investigated by JPRD prior to assessment of penalties. Participants will be required to produce certified affidavits with backup documentation to support their eligibility status.

#### 4:04 **AGE PARTICIPATION**

4:04:01 Participants must play in their correct age classification as specified within these rules and regulations. A player may dual participate in two intramural leagues one of which must be in his/her correct age classification and a player is only eligible for all stars in his/her correct age classification.

4:04:02 Age determining date for all boys ages 5-18 will be **May 1, 2015**.  
Age determining date for boys ages 19 will be **August 1, 2015**.

4:04:03 Participants correct age and birth date must be recorded on the JPRD registration form and the valid JPRD I.D. card.

4:04:04 **In all franchised leagues a participant may only move up one (1) age classification if their playground does not offer a team in their correct age group.**

#### 4:05 **ENFORCEMENT OF ELIGIBILITY RULES FOR AGE PARTICIPATION**

4:05:01 Verification of a violator(s) (identified by protest or other means) of the age classification requirements of JPRD leagues or tournaments will result in immediate expulsion from the baseball program. The protested game will be a forfeit for the offending team (tournament or league play) and other games may be forfeited or further sanctions imposed pending a JPRD review of infractions.

4:05:02 Violators of the age classification requirement are subject to suspension one calendar year plus one sport of the youth athletic program administered by JPRD.

4:06 **REGISTRATION FORM and INSURANCE FEE** - It is mandatory that all players, upon registering, submit an official signed registration form and pay the insurance fee.

4:06:01 Players cannot choose the class in which they will play. **Players must play in their proper age grouping.**

4:06:02 It is the responsibility of the Supervisor to see that these procedures regarding registration are followed.

4:06:03 No player is to participate in practice and/or games until the registration form and insurance fee has been received by the Center Supervisor. The Center Supervisor must submit these forms and fees to the respective Main Office, prior to the deadline established for rosters.

4:07 **I.D. CARDS** - All players competing in Parish championship play and inter-playground leagues must have a valid JPRD I.D. card. **GREEN and BLUE will be the acceptable I.D. colors for the 2015 season.**

Section

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## **Supervisors/ Coaches Responsibility**

5:01 Managers and coaches must agree to allow the Department of Parks and Recreation to conduct a background check. This check may include sex offender registries maintained by the Louisiana State Police and child abuse and criminal history records. The appointment of a volunteer is conditional upon receiving no inappropriate information on the background check.

5:02 Coaches must acknowledge receipt of the rules by submitting a signed Coaches Agreement form that can be found at the back of this booklet.

- 5:03 Supervisors and coaches are responsible for knowing all the rules and regulations and abiding by them.
- 5:04 NO PROFANITY will be used at any time. All coaches are expected to set an example to their teams in behavior and sportsmanship.
- 5:05 Ridicule or “razz” by coaches or members of his team about officials, the other team, or otherwise, will not be tolerated. Also, players and/or coaches cannot display or post intimidating signs, i.e., K’s, etc.
- 5:06 [*For inter-playground only – not intramural*] No coach in JPRD programs will be allowed to officiate in any game that is in the same age group or class as his team.
- 5:07 Any playground intramural team that *leaves the playground* must have the approval of its Center Supervisor and the Area Coordinator of Athletics
- 5:08 Any playground All Star team that travels *outside Jefferson Parish* must have the approval of its Center Supervisor and the Area Coordinator of Athletics. JPRD Policy Manual should be consulted for information involving the individual age groups.
- 5:09 Intramural and All-Star teams for ages 10 and under may NOT travel outside the metro area (Jefferson, Orleans, St. Charles, Plaquemines, St. Tammany, and St. Bernard parishes). Teams, ages 8 and under, may only travel to JPRD Community Centers.

## Section

# 6

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## Clinics

- 6:01 Request for approval for any type of sports clinic for participants, instruction session(s), etc. conducted prior to April 6 or after June 1, must be submitted in writing to the Area Coordinator of Athletics five (5) days in advance of said clinic.
- 6:02 All clinics must conform to the following criteria:
- 6:02:01 All league members must be given a chance to attend.
  - 6:02:02 No select group may be called out.
  - 6:02:03 No team practice or team concepts will be allowed.
  - 6:02:04 All clinics must be sponsored by JPRD and or the Booster club.
- 6:03 Any clinic conducted without meeting the above criteria, will be considered All-Star tryouts or practice and the following penalties will be applied to the violating coaches, players and/or supervisor:
- 6:03:01 Removal of coach(es), player(s), etc.
  - 6:03:02 Team may be removed.

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## Batting Cage Safety – Outdoor Use Only

### THE FOLLOWING RULES FOR BATTING CAGE SAFETY MUST BE ENFORCED:

- 7:01 Indoor batting cages are not allowed in Jefferson Parish Department of Parks and Recreation gymnasiums.
- 7:02 Cages/nets are not to be used unless appropriate supervision is available. An adult coach or responsible adult must be in attendance.
- 7:03 There will be no horseplay in or around cages.
- 7:04 Batting practice in cages must be taken when there is sufficient light.
- 7:05 All batting cages/nets must have an appropriate baseball (L-shaped) protective pitcher's screen. This must be properly positioned, and pitchers and machine feeders must be behind the portion of the screen.
- 7:06 When the batting cage is in use, all openings must be closed.
- 7:07 For net batting cages: All persons must be kept five (5') feet away from the net while cage is in use.
- 7:08 When the batting cage is in use, all safety precautions normally required for batting will be in effect to include the requirement for the helmets, regardless of whether a pitching machine or pitcher is used. If a catcher is used, he/she must wear full catcher's gear.
- 7:09 Shoes must be worn while using the batting cage.
- 7:10 When batting practice is conducted, only the following are allowed inside the cage:
- Batter
  - Pitcher or pitching machine operator
  - Live pitcher (may have a backup or feeder)
  - Catcher (optional)
- All others must be kept out of the cages.*
- 7:11 Pitching machine must not be used when the ground is wet.
- 7:12 Do not use vinyl-coated baseballs in the machine. The vinyl will transfer to the tire, causing extreme buildup.
- 7:13 Speed of the pitching machine must be set for the appropriate age group and ability level. Speeds higher than necessary for age group and ability levels are strictly prohibited.
- 7:14 No one under the age of twelve (12) will be allowed to feed balls into a pitching machine. Anyone under the age of eighteen (18) must wear a helmet with a facemask when feeding balls into a pitching machine or while serving as a backup or feeder for a live pitcher.
- 7:15 The pitching machine operator must signal the batter when the ball will be delivered. Let the player know when you are ready to feed the ball so he does not walk across the plate or is off-guard.
- 7:16 After all balls have been fed to the machine, turn the machine OFF before picking up balls for the next session of batting practice.
- 7:17 Chain-link cages are to be secured with locks and chains when activities are completed.

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## Special Safety Rules & Procedures

- 8:01 JPRD employees, league commissioners and volunteer coaches are to be aware and monitor situations during practices and games when there is an injury that results in blood being present. They must be cognizant that anytime there is blood or body fluids present, it must be treated with respect, regarding its ability to transmit infectious disease. Under circumstances in which differentiation between body fluid types is difficult or impossible, all body fluids are considered potentially infectious.
- 8:02 Before being allowed to compete, all athletes must cover wounds on their body. Practice or competitive play must be stopped and any injured player must be immediately attended to.
- 8:03 In case of injury or sickness involving blood or bodily fluids, the following procedures must be followed:
- 8:03:01 If at all possible, injured person must render first aid to themselves and cover their own wound.
  - 8:03:02 When rendering first aid, protective gloves must be worn when it is anticipated blood or bodily fluids are involved. Clean gloves must be worn for each individual treated. Do not wear the same gloves for multiple injured parties.
  - 8:03:03 An individual, who has treated an injury where blood is present or has cleaned a potentially contaminated surface, should wash their hands with soap and hot water, whether or not protective gloves have been worn.
- 8:04 Good **hygiene** must be practiced. **Towels, uniforms, cups and water bottles must not be shared.**
- 8:05 No intramural or all-star baseball team may participate in more than three (3) games in one (1) day in league, invitational tournament or all star play.

### Emergencies:

- 8:06 In case of injury, coaches must be prepared to seek immediate medical attention. The location of the telephone, particularly at their playground, must be located in advance.
- 8:07 Reserved
- 8:08 All injuries, regardless of severity and site of injury, must be reported to the Center Supervisor. This information must be accurate and reported in a timely manner.
- 8:09 Coaches must have phone numbers of their players available to contact parents in emergency situations. Copies of the registration forms are provided at the start of the season for this purpose. Registration forms have home phone numbers as well as an alternate emergency number. Parent must be immediately advised of all injuries.
- 8:10 Each JPRD playground has first aid supplies located in a designated area. Coaches must know where these supplies are located at their playground.

## General:

Baseball practices and games can be very dangerous, considering the balls are thrown and hit very hard. A thrown or batted ball striking an individual is painful and can inflict serious bodily harm.

- 8:11 **Any player that suffers a significant blow to the head either by a pitched or batted ball which causes the player to be removed from the game must be checked by medical personnel. The parent(s) of the injured player must be notified of this injury and must arrange proper medical evaluation.**

NOTE: This rule is a precaution. It is intended to notify a parent that a player has been injured and they are recommended to arrange proper medical evaluation. This rule is not a cause for a protest or a way to have a player ruled ineligible by an opposing coach or team.

When a child is removed from a game as a result of getting hit by a ball, we want the playground personnel to notify the parent(s) and recommend that they seek medical evaluation.

- 8:12 Warming up, such as playing pitch and catch, pepper, etc. must be done in a safe area, where errant throws will not hit the players or spectators. Be conscious of areas where parents and children traverse, and do not allow players to engage in baseball activities in these areas.
- 8:13 Conduct batting practice in a playing area where there is a sufficient backstop. Use of this area will allow batted balls to be hit safely, without the risk of hitting players and spectators. This will also reduce damage to property.
- 8:14 Report all dangerous playing conditions to supervisory staff. (i.e., poor turf conditions, unsafe fencing, etc.)
- 8:15 In the 9 – 10 age groups (boys and girls), an offensive player must wear a helmet with an approved facemask.
- 8:15:01 Offensive players are: batboys, on-deck batters, batters, base runners or player base coaches.
- 8:15:02 An approved face guard is a permanent part of the helmet. The facial protection device must provide full coverage to the eyes, nose, mouth and teeth, jaws, cheekbones, forehead and temple areas.
- 8:15:03 Any franchise programs that require helmets with face guards will also follow the franchise rule in this regard.
- NOTE: 5, 6, 7, and 8's are NOT required to wear facemasks attached to the helmets when playing in their separate leagues.*
- 8:16 All batting helmets must be in good condition and not have any evidence of cracks. It is the responsibility of coaches, commissioners and supervisory staff to assure that no player bats in practice or games or participates with a helmet that has cracks, missing padding or is in any other state of disrepair.
- 8:17 Center Supervisors must inform their coaches and league directors to be aware of the potential danger of the weighted “donuts” that slip over bats. If the “donut” is too large for the bat, it could slip off and strike an unsuspecting player, coach or spectator.
- 8:18 Assure all assigned equipment is the correct size and age group appropriate and is not defective or broken. All equipment must be used for its intended purpose.
- 8:19 Person actually catching must wear full catcher’s gear during batting practice and games.
- 8:20 Coaches **must never** catch batting practice without equipment. A coach can be seriously injured catching without equipment. Do not attempt to put on catcher’s gear assigned to your team. You will stretch it and risk damaging this equipment.

- 8:21 Do not conduct practice sessions if unsafe conditions exist. If bleachers, fencing, etc. are on the playing field area, make arrangements with JPRD supervisors to have them moved prior to practicing.
- 8:22 Coaches must spend adequate practice time instructing players in the proper fundamentals of sliding. These sessions will be conducted only in grassy areas. Sliding practice must never be practiced at the home plate area of a ball field.
- 8:23 During pre-game infield and/or outfield practice, have the team conscious of overthrown balls. Players not involved in practice must be in the dugout. Any players needing to warm-up must be placed in an area of low incidents of overthrows and protected by another player. Pitchers must warm up in designated bullpen.
- 8:24 Coaches must not drill players to the point of exhaustion. Running laps must not be used as a disciplinary measure.
- 8:25 It is the responsibility of the coach to see that all male catchers are wearing a protective cup at games and practices. If a catcher does not have a cup, a chest protector with a tail must be used.
- 8:26 In the case of lightning, the coach should stop/cancel practice and move all players to a safe location.
- 8:27 All "on-deck" batters must wear a batting helmet and be located directly behind the batter's back (i.e., a right-handed batter is at the plate, the on deck batter must be on the 3<sup>rd</sup> base side). Only one person allowed on deck; the "in-hole" batter must be in the dugout.
- 8:28 Unless using a Hockey-style mask, catchers 12 & under (boys and girls leagues) must wear a throat protector, catcher's mask and a helmet. In the Dixie Youth franchised program, catchers must wear a catcher's mask attached to their helmet.
- 8:29 All catchers wearing a hockey-style mask or catcher's mask with a throat extension are not required to wear an additional throat protector.
- 8:30 Home plate umpires must wear a facemask in all games played on a JPRD facility.
- 8:31 *Soft Touch* (pop out) and Hollywood bases are NOT allowed. Rogers BreakAway and Throw-Down bases are the only bases allowed at all JPRD playgrounds.

Please note the following safety information on the Rogers BreakAway base system:

- 8:31:01 There are three different types of base tops in which to choose. They can dislodge when excessive pressure is applied.
- Youth bases are for males (up to 12 years) and females (up to 16 years).
  - Teen bases are for males (ages 12 – 16) and females (ages 16 – 21).
  - Adult bases are for males (16 years and up) and females (21 years and up).
- The base-top model is identifiably marked and named in the recess stripe on the top of the base top. Be certain the proper base top is in use. All other components of the BreakAway base system are the same for all categories.
- 8:31:02 Hard slides can cause partial deformation and separation of the base top, causing dirt to lodge between the base top and the plate. Coaches should alert umpires to properly remove any dirt and replace the base top by stepping on all four (4) corners of the base top.
- 8:31:03 Make certain the base components have been properly installed prior to the start of each game.
- 8:31:04 If the base tip should become dislodged from the base plate during live play; the base plate becomes the actual base for the rendering of the umpire's decision. The base runner must make and/or maintain contact with the base plate, not the base top.
- 8:32 Any player warming up a pitcher must wear a facemask, including between innings, bullpen and practice sessions.

- 8:33 In Dixie Youth Baseball Leagues, chin straps must be worn on all batting helmets that have snaps, by all batters, base runners, on-deck batters and any players coaching bases.
- VIOLATION OF THIS RULE:* Player(s) involved will be required to snap the chinstrap or leave the game if unwilling to do so.
- 8:34 **NO BOWLING OVER RULE:**
- Any runner is out when he does not slide or attempt to get around a fielder who has the ball and is waiting to make the tag. Bowling over is defined as a deliberate attempt to dislodge the ball by lowering the shoulder or throwing forearms into a player. This is a **judgment call** by the umpire and if he considers the action flagrant, the player may be ejected but will not be required to sit out the next game.
- 8:35 The effectiveness of chest protectors for batters and fielders has not been determined and are not recommended. Players wanting to wear a chest protector while at bat or in the field will be allowed to do so in accordance with Jefferson Parish Department of Parks and Recreation Rules.
- 8:36 Coaches must teach their batters proper ball avoidance techniques:
- 8:36:01 No batter will be required to intentionally allow a pitched ball to hit them for purposes of getting a free base.
- 8:36:02 Batters must be taught to turn their face and shoulders back and away from an inside or tight pitch. Do not turn and square the shoulders to an inside or tight pitch. It will expose the face and chest to the pitched ball.
- 8:37 In the 5 – 12 age grouping, a base runner will automatically be called (out) when they **intentionally attempt a headfirst slide** (an **umpire's judgment** call). This shall apply only to a runner attempting to advance to the next base. It does not apply to a dive while returning back to a base. It is highly recommended that any player ages 13-18 who chooses to wear a batting helmet with an attached face mask NOT attempt a head first slide.
- 8:38 The following rule will be in effect for all JPRD Leagues, intramural and inter-playground:
- No player wearing a hard substance in its final form such as leather, rubber, plastic, plaster or fiberglass when worn on the hand, wrist, forearm or elbow shall be allowed to participate unless the substance is covered by a minimum ½ inch thick, high-density closed-cell polyurethane or a similar material of the same thickness to protect injury. Written permission by a licensed medical physician, the player's parent or guardian written permission and league approval must also be obtained.
- 8:39 FOR USE IN NON-FRANCHISED LEAGUES ONLY... If a pitcher hits three (3) consecutive batters in an inning the coach must remove the pitcher from the mound. If the league or tournament rules allow the pitcher to return to the mound, he may do so in another inning
- 8:40 FOR USE IN NON-FRANCHISED LEAGUES ONLY... If a pitcher throws three (3) consecutive 'no pitches' (due to form rules violations) he/she will be removed from the mound for the remainder of that inning.
- 8:41 In the 5-12 age grouping (boys and girls) when a batter wiggles the bat **in an extreme matter** in which, in the umpire's opinion, the batter is intentionally attempting to distract the pitcher's delivery of the pitch to the batter, this action shall be deemed unsportsmanlike conduct and not permitted. The umpire shall call a no pitch and meet with the batter and manager to give a team warning upon its first occurrence. Upon a second occurrence by the same team, the team manager shall be cited for unsportsmanlike conduct and removed from that game only.

8:42 In the 5-12 age grouping the ***fake bunt/hit away tactic will not be allowed***. Once a batter squares away to bunt he may:

1. Pull the bat back and allow the pitch to reach the catcher
2. Attempt to bunt the ball

The batter may not swing at the pitch after setting-up in the bunt position and drawing a fielder dangerously close to the batter's box. The umpire shall call no pitch and meet with the batter and manager to give a team warning upon its first occurrence. Upon a second occurrence by the same team, the team manager shall be cited for unsportsmanlike conduct and removed from that game only.

## Section

# 9

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## Age Classifications

### 9:01 Tot League – T Ball (*Boys - Ages 5 & 6*)

The following **MANDATORY** rules must be followed when 5-year-olds are in a league:

- 9:01:01 No 5-year-old may be placed in a league with any players with a league age of 8 or older.  
No 6-year-old may be placed in a league with any players with a league age of 9 or older.
- 9:01:02 No 5 or 6-year-old may play in a league that uses regulation baseballs. League must be conducted with the following types of balls:
- Whiffle ball
  - Tuff Lite
  - Incrediball
  - R.I.F. (Reduced Injury Factor) Level 1
- 9:01:03 No 5 or 6-year-old may play in a league with live pitching by another player. Only coaches, umpires, or machines may pitch. Batters may also hit the ball off a "T" in lieu of a pitcher.
- 9:01:04 Players should not be allowed to play the position of catcher.
- 9:01:05 The pitching position must be fielded by a player (not coach).

The following rules are **RECOMMENDED** for league play:

- 9:01:06 All eligible players should play in half of each game.
- 9:01:07 All players should be put in the team's batting order and bat full-cycle. Players not playing defensively would be allowed to bat.
- 9:01:08 Create as many defensive positions as possible to allow a maximum number to play.

### 9:02 Tot League (*Boys—Recommended ages 7, and 8*)

- 9:02:01 Although the recommended ages for this league is 7 and 8, Center Supervisors may breakdown the ages further, if participation is sufficient. This is recommended to keep the younger, more inexperienced players together. (I.e., Tot League "A" would be composed

of inexperienced 7 & 8-year-olds. Tot League “B” would be composed of experienced 7-year-olds and 8-year-olds. Ideally, a separate league for each age group should be formed when possible.)

- 9:02:02 This league will be an intramural league under the jurisdiction of the playground Center Supervisor. The Center Supervisor will implement rules, such as: type of ball, distance of bases, pitching distance, mandatory playing time, etc.
- 9:02:03 In a separate 7 and 8-year-old league, the use of a regular baseball will **not** be allowed. The following balls are recommended:
- R.I.F. (Reduced Injury Factor) Level 5
  - Tuff Lite
  - Incrediball
- 9:02:04 In a separate 7 and 8-year-old league, players will **not** be allowed to pitch.
- 9:02:05 No all-star team will be picked from this league.
- 9:02:06 **JAMBOREES:**
- A. Tot intramural teams may travel to another JPRD playground to participate in jamborees.
  - B. Jamborees cannot have teams play for a championship.
  - C. Area Coordinator of Athletics must approve playing rules for jamborees.
  - D. (Rule #9:02:05 above is still in effect) ALL-STAR TEAMS CANNOT BE PICKED TO PARTICIPATE IN A JAMBOREE.
- 9:02:07 JPRD reserves the right to alter the local league rules in cases where poor participation at a playground does not allow the Center Supervisor the opportunity to conduct a viable intramural program. The Area Coordinator of Athletics can grant permission to travel from the playground for this purpose only.
- 9:02:08 This league must play a minimum of twelve (12) games.

## **BOYS BASEBALL**

### **9:03 Minor League Baseball** *(Recommended ages 9 & 10)*



- 9:03:01 Local league play will be conducted under the rules of JPRD found in the General Playing Rules section of this booklet.
- 9:03:02 A 9 or 10-year-old may play in both the Minor League and Dixie Youth League (Majors or National). He will, however, be limited to two (2) innings in the Dixie Youth program if there are other substitutes present who are 11 or 12 years old.
- He will be allowed to play all stars only for the Minor League.
- 9:03:03 One (1) All-Star team is allowed from each playground. There will be no other All-Star teams picked, such as a second team from the league or an All-Star team from a second league or a National League. The All-Star tournament will be conducted by the JPRD Tournament rules contained within this booklet.
- 9:03:04 Championship play will be conducted only to the Eastbank or Westbank level.

## 9:04 Dixie Youth Baseball *(Recommended ages 11-12)*

9:04:01 This program is conducted under the rules of Dixie Youth Baseball, Inc. Rule books will be furnished.

9:04:02 Each playground should have its own league.

- Maximum number of teams per league.....7
- Minimum number of teams per league.....3



9:04:03 A playground with more than four (4) teams may have a second league. The top four (4) teams must be designated as Dixie Youth Majors.

- A. The Dixie Youth Majors League plays in District and Parish tournaments to determine a winner to represent JPRD in the Dixie Youth State competition.
- B. Each playground is allowed one (1) All-Star team in the Dixie Youth Majors League post-season tournament.
- C. All-Star teams cannot be picked as a second All-Star team from the American League.
- D. **DIXIE YOUTH MAJORS DUAL PARTICIPATION RULE**

JPRD has approved players, managers, and coaches to participate individually in other youth baseball programs during the Dixie Youth regular season provided such participation does not disrupt Dixie Youth regular season play.

*NOTE: Leagues may remove any player, manager or coach from a team for the current season for repeatedly missing regular season games and /or practices.*

3. Any 10-year-old who played on the 9-10-year-old American League All-Star team must play in the Dixie Youth Majors or 'Bulldog' League the next season as an 11-year-old. (If there are mitigating circumstances, an appeal may be made to the Area Coordinator of Athletics for an exception.)

### **An Eastbank-wide select league will be called the 'Bulldog' DIZZY DEAN LEAGUE.**

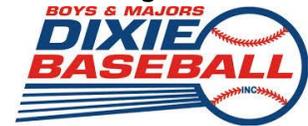
- A. Each 11 or 12 year old boy is allowed to try-out for a position in the Eastbank 'Bulldog' Dizzy Dean League (10-year-olds are not eligible for this league).
- B. Up to seven (7) teams will be selected to compete in this league.
- C. Players unable to make the 'Bulldog' League by ability are allowed to play in their playground's Dixie Youth Majors League.
- D. A player who played in a 'Bulldog' league game on or after May 16 will be ineligible for Dixie Youth Majors All-Stars.(If there are mitigating circumstances, an appeal may be made to the Area Coordinator of Athletics for an exception.)
- E. An all-star team will be selected to represent JPRD-East in Dizzy Dean franchised tournaments.
- F. The Bulldog League teams will compete up to the Eastbank championship.

## 9:05 Junior Dixie Boys - 13 (Age 13)



- 9:05:01 JPRD rules will be used for this league.
- 9:05:02 JPRD will field one (1) league comprised of playgrounds from these areas:
  - One (1) on the Eastbank
- 9:05:03 Combined playgrounds are allowed if for the good of the program.
- 9:05:04 League teams will be comprised only of players league age 13.
- 9:05:05 Players in this league may not dual participate in other JPRD intramural leagues.
- 9:05:06 There will be one (1) Eastbank Post-Season All-Star team selected from these leagues. This team will compete in tournaments on a diamond using 54' pitching distance and 80' bases.
- 9:05:07 **No player participating in a 13-year-old Jr. Dixie Boys Traveling League game on or after May 16 will be eligible to play in 13-14 Eastbank Intramural League.**

## 9:06:01a Dixie Boys League (Ages 14)



- 9:06:01a Special JPRD League Rules will be used for this program.
- 9:06:02a JPRD will field one (1) league composed of players from the Eastbank's 14-15 Travel League
- 9:06:03a A 14-year-old in this league may not dual participate in JPRD intramural leagues.
- 9:06:04a There will be one (1) post-season All-Star team selected from this league. This team will compete in tournaments on a diamond using 54' pitching distance and 80' bases.
- 9:06:05a **No player participating in a 14 & 15-year-old Traveling League game on or after May 16 will be eligible to play on the 13-14 Eastbank Intramural League.**

## 9:06:01b Grand Slam (w/Dixie Boys) League (Ages 14-15)



- 9:06:01b Special JPRD League Rules will be used for this program.
- 9:06:02b JPRD will field one (1) league composed of playgrounds from these areas
- 9:06:03b Combined playgrounds are allowed if for the good of the program.
- 9:06:04b A 14 or 15-year-old in this league may not dual participate in JPRD intramural leagues.
- 9:06:05b There will be one (1) post-season All-Star team comprised of players league-age-15 selected from this league.



## 9:07 Dixie Pre Major League (Ages 15-17)



- 9:07:01 NFHS Baseball Rules will be used for this league.
- 9:07:02 Combined playgrounds are allowed if for the good of the program.
- 9:07:03 League teams will be comprised of 15-17-year-olds only.
- 9:07:05 Players in this league may not dual participate in other JPRD leagues.
- 9:07:06 There will be one (1) Eastbank All-Star team selected from this league.

## 9:08 Dixie Major League (Ages 15-19)



- 9:08:01 NFHS Baseball Rules will be used for this program.
- 9:08:02 JPRD will field one (1) league composed of playgrounds from the Eastbank
- 9:08:03 Combined playgrounds will be allowed if for the good of the program.
- 9:08:04 There will be one (1) post-season All-Star teams selected from this league:
  - ◆ One (1) 19-year-old team
- 9:08:05 Players in this league will be allowed to participate in other franchised programs. (i.e., American Legion, Metro)
- 9:08:06 **19-year-old players will be permitted if their 20<sup>th</sup> birthday is on or after August 1, 2013.**

## 9:09 17-18 National League (Ages 17-18)

- 9:09:01 Each playground will be allowed to have their own team
- 9:09:02 Combined playgrounds will be allowed if for the good of the program.



## 9:10 13-14 Intramural League (Ages 13-14)

- 9:10:01 Each playground will be allowed to conduct their own intramural league.
- 9:10:02 This league will be run similar to the Youth National program.
- 9:10:03 This league will be composed of youngsters unable to make the Dizzy Dean-13 and 14-15 leagues by ability.
- 9:10:04 At the conclusion of the season, each playground will be eligible to field an All-Star team that will compete up to the Eastbank championship only.
- 9:10:05 No player participating in a 13 or 14-15-year-old Dixie Boys or Grand Slam traveling league game on or after **May 16** will be eligible to play in the 13-14 Intramural League.

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**NOTE:** Center Supervisors should inform youngsters who are cut from the following teams and wish to participate at another playground that they must first contact the Area Coordinator of Athletics. The Area Coordinator, or his representative, will select based upon need, the playground team where the youngster will be assigned.

Boys.....Junior Dixie Boys 13

Boys.....Dixie Boys / Grand Slam 14 – 15

Boys.....Dixie Pre Majors (17u) & Dixie Majors (19u)

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**For teen travel leagues for boys ages 14-19, all non-wood bats “MUST” meet BBCOR (Batted Ball Coefficient of Restitution) standards, must be NFHS approved, and “MUST” possess “clearly identifiable” manufacture’s certification stamps.**

- **A bat shall not weigh below, three ounces less than the length of the bat.**
- **The diameter of the bat shall have no larger than a 2 5/8 barrel.**

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## Intramural Rules

- 10:01 All supervisors should take extra precautions to balance the talent in their leagues.
- 10:01:01 It is recommended that teams be made with a **maximum** of 15 players to allow coaches the opportunity to play all players.
- 10:01:02 Supervisors are to use their own judgment in placing over age players in lower age classifications because of a player's ability, however, all players so changed will be ineligible for competition in the post-season All-Star tournaments in any division.
- 10:02 DUAL PARTICIPATION
- 10:02:01 Dual participation is allowed in intramural or local league play (i.e., a child may participate in both the 9-10 league and the 11-12 league), however, they must play All-Stars in their correct age group provided their playground has an All-Star team in that age group. If not, the child will be allowed to play All-Stars in the older age group. **10-year-olds are not eligible for the 'Bulldog' Dizzy Dean League.**
- 10:02:02 Participants will be allowed to move up only one (1) age classification in intramural programs (i.e., 9-10 players may move up to 11-12 Dixie Youth Majors league, not the 13-14 league). Participants who move up an age group will be restricted to two (2) innings per game if substitutes of proper league age are present. The Center Supervisors will have the final decision to invite participants to move up for the betterment of the program.
- 10:02:03 Participants may not simultaneously participate at two playgrounds (i.e., play 10-year-old baseball at both Harahan and Little Farms on the Eastbank or Harvey and Oakdale on the Westbank). Participants who violate this rule will be required to return immediately to their home playground and will be declared ineligible for post-season All-Star play.
- 10:02:04 Children who dual participate in the same sport will be required to pay only one (1) insurance fee.
- 10:03 If a child plays in an older age group but does not dual participate, he/she **may not play All-Stars** in the older age group unless an all star team is not offered in his/her proper age group or franchise rules dictate otherwise. (See rule 10:02:01)
- 10:04 Minimum participation required for intramural leagues:  
All leagues must use one of the following options . . .
- 10:04:01 Bat entire roster throughout game – each player required to play one (1) defensive inning.
- 10:04:02 Each player is required to play two (2) complete innings (12 consecutive outs). All substitutes must enter by start of the top of the 3<sup>rd</sup> inning.
- 10:04:03 All starters must play first three (3) innings. Substitutes for this game must start next played game.
- 10:05 Team must have a non-player coach (adult preferred).
- 10:06 All playground non franchised intramural baseball leagues must adhere to the following in regard to league pitching rules [Note: the rules below are maximums that cannot be exceeded. Center Supervisors may establish their own league rules, which further reduce the number of innings pitched.]

- 10:06:01 A pitcher cannot pitch in a consecutive scheduled game after pitching in three (3) or more innings in a game. [One pitch will constitute an inning.]
  
- 10:06:02 Pitchers cannot pitch more than the following in any one game.
  - 10 and under ..... 6 innings
  - 12 and under ..... 7 innings
  - 14 and under ..... 8 innings
  
- 10:06:03 Pitchers cannot pitch more than the following in any calendar week:
  - 10 and under ..... 11 innings
  - 12 and under ..... 13 innings
  - 14 and under ..... 15 innings
  
- 10:06:04 In the event of a tied game, a starting pitcher throwing a complete game may throw one additional inning (if they have innings available for that calendar week).
  
- 10:07 All playground regular season league games, boys & girls, should be scheduled with the following **minimum** game time limits (longer time limits may be used):
  - 8 and under ..... 1:00
  - 10 and under ..... 1:15
  - 12 and under ..... 1:30
  - 13-19 ..... 1:30
  
- 10:08 Leagues may adopt speed-up rules.

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## General Playing Rules *(Tournament, Inter-Playground and Intramural)*

- 11:01 The following age groups must not wear shoes with cleats (molded or screw-on) that contain any metal materials:
- 12 and under (ages 5-12)
- Age groups 13-19 years may wear metal cleats in regular season league play as well as franchised tournaments
- 11:02 **Artificial noisemakers** are prohibited from all tournaments conducted at JPRD facilities.
- 11:03 The following **curfews** will be in effect for all games in the JPRD program.
- 11:03:01 No game may begin after 9:30 p.m.
- 11:03:02 No new inning may begin after 11:30 p.m.
- 11:03:03 This rule may be waived by one of the respective Area Coordinators of Athletics for a franchised or non-franchised tournament when a need arises.
- 11:04 There will be a fifteen-minute (15) **grace period** after the official starting time of a game.
- 11:04:01 A team or teams failing to field the prescribed amount of players after the 15-minute grace period has expired will forfeit the game.
- 11:04:02 This rule will be in effect for the first game of the series on that date, succeeding games will start at their scheduled times or immediately following the preceding game.
- 11:05 In forfeited games, all players, from both teams that have come to play, must be listed on the score sheet that is submitted to the administrative office (Center Supervisor).
- [Note: The purpose of this rule is for verification in fulfillment of individual requirements in league games played.]
- 11:06 **Any player or coach ejected** from an intramural or inter-playground league will have to sit out the team's next played game.
- 11:06:01 Any coach ejected from a game/event must leave the premises before play can be resumed and that coach is not allowed on the premises for the remainder of that calendar date. That coach will also not be allowed anywhere on the premises while his/her team is playing its next scheduled game. Any player ejected from a game must sit out the remainder of that game and cannot participate in his/her team's next scheduled game.
- 11:06:02 This rule will be in effect for non-franchised tournament play (Tots, Minors, Youth National, and 13-14 Intramural), as well as JPRD franchised tournaments that involve only JPRD teams, Eastbank or Westbank (i.e., Dixie Youth Majors District, Dixie Majors ).
- 11:06:03 Any coach ejected in his/her last played game of the season can be subjected to disciplinary action by the Area Coordinator of Athletics.
- 11:07 All leagues will be scheduled up to one (1) playing date before All-Star practice

- 11:08 [Valid only in inter-playground leagues.] Only protests on eligibility and validity of I.D. will be allowed, and then only when submitted by a Center Supervisor or Assistant Center Supervisor, in writing, to the Area Coordinator of Athletics within the following time frames:
- 24 hours after the game has been played.
  - In the case of holidays or weekends, on the next regular Administration office working day.
  - In tournament play, before the next played game.
  - See page 13, rule 4:03:03 for documentation requirements
- 11:09 Parish All-Star coaches, for teams representing JPRD, must be selected or approved by the Area Coordinator.
- 11:10 There will be no changes on the regular game schedule except for extreme emergencies or weather conditions. However, in the last week of play, in order to complete the program, the Area Coordinator of Athletics may change game times and sites.
- 11:11 Games postponed for weather conditions (rain or lightning) will be resumed at a later date from the point at which it was suspended, unless otherwise stated in franchise rules.
- 11:12 **USE OF A NON COMPLIANT BAT.** Any player found to have used a non-compliant bat will be called out, after protest, once he assumes a position in the batter's box. The coach is also subject to ejection for the infraction. The coach will be ejected on subsequent non-compliant bat offenses by his team.
- 11:13 **USE OF AN ALTERED BAT.** Any player found to have used a bat that has been altered (shaved, rolled, etc.) will be immediately disqualified from further play (ejected) and is subject to permanent dismissal from the program. The coach is also subject to ejection for the infraction.

## Section

# 12

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## All-Star Tournament Rules *(Inter-playground)*

All JPRD organizational rules and all JPRD intramural league rules must be followed in order to be eligible for tournament play.

JPRD will conduct elimination tournaments to determine a champion and/or franchise District winner in all age groupings for the boys and girls. There will be no Parish Champion in any age grouping. The Tot Leagues (5, 6, 7 and 8-year-olds – Boys and girls) will have no tournament or inter-playground play.

12:01 The official team roster will consist of a maximum of thirteen (13) players and a minimum of (9) nine players. *[Exception: Dixie Youth Majors]*

**PENALTY:** Teams failing to field at least nine (9) players will forfeit. *[Exception: Dixie Youth Majors]*

- 12:02 Four (4) coaches will be allowed in the dugout for all local league All-Star games.
- 12:03 Some playgrounds, due to participation problems, may have to group leagues in various age spans (I.e., 10, 11 & 12-year-old league). If a playground must go to these groupings, they may pick All-Stars, but according to the two age groupings (9-10 and 11-12). Players must still fulfill all other league requirements in order to be eligible.
- 12:04 Reserved
- 12:05 To be eligible for post-season All-Star competition, a playground must meet the following criteria:
- 12:05:01 Must conduct a minimum three- (3) team intramural league.
- 12:05:02 Must have a minimum of two (2) teams competing in an interlocking schedule with another playground.
- 12:06 **No All-Star practice may start before dates in Section 2: Dates to Remember.** Teams practicing earlier may be subject to forfeiture.
- 12:07 All players in Jefferson Parish activities will be required to present a valid JPRD I.D. card to be eligible to play in parish-wide competition.
- GREEN and BLUE will be valid colors for the 2015 season I.D. cards
- 12:08 Scoresheets or scorebooks will be required with All-Star rosters at credential meetings. The following information will be required on the scoresheets/scorebooks:
- ◆ Playground name
  - ◆ Date of game
  - ◆ Full name of player...highlighted
  - ◆ Name of team
- 12:09 In order for a playground and/or individual to be eligible for tournament play; they must have fulfilled the minimum league requirements for amount of league games as prescribed for the individual league. It is the responsibility of the Center Supervisor to adhere to the following minimums:

*(Minimum amount of games played)*

<u>GROUP</u>	<u>TEAM</u>	<u>INDIVIDUAL</u>
<b><u>BOYS:</u></b>		
Minors (Age 9-10)	12	6
Dixie Youth National (Ages 11-12)	12	6
Dixie Youth Majors (Ages 11-12)	15	11
Intramural (Ages 13-14)	12	6
Junior Dixie Boys (Ages 13)	12	½*
Dixie Boys, Pre Majors, Majors (Ages 14-19)	12	½*

\*of games scheduled

If a player selected for an All Star team is injured/ill during the intramural/regular season he/she may still qualify for post season. For JPRD Playground All Star participation, if he/she receives a letter from a physician stating that the injury/illness prevented the child from playing in three of the six required league games/matches to qualify for post season All Star competition, he/she will be allowed to compete.

Players (with a physician's statement) that are unable to meet the three game requirement due to injury/illness may apply to the JPRD Director of Recreation for All Star eligibility.

In franchised leagues, the franchise's rule for participation will be followed in addition to the JPRD rule.

12:10 One (1) timeout will be allowed on offense to talk to a batter during the same time at bat. Requesting a second timeout to talk to the batter during the same time at bat will result in the coach being removed from the coach's box and placed in the dugout for the remainder of the game. [Exception: injury or sickness]

12:11 Players participating in **DIXIE YOUTH MAJORS AND MINOR LEAGUES** are required to use bats labeled the following:

Only bats manufactured and clearly marked approved for play in the Dixie Youth Baseball program shall be legal for league and tournament play. Exception: Wood bats do not have to bear Dixie Youth Baseball markings, but must not bear the mark of any other program. Wood bats must meet all specs of Dixie Youth baseball. A violation of this rule shall carry the same penalty as noted in **bolded** paragraph below.

Bats meeting the following criteria are approved for play:

1. Bats may not have a barrel diameter greater than 2¼".
2. All bats with multiple franchise stamps on the barrel are approved. (I.e., LITTLE LEAGUE, DIXIE YOUTH, BABE RUTH, PONY, AABC)
3. Bats manufactured by WORTH and NIKE which only have "DIXIE" stamped on the barrel.

**VIOLATION: Batter will be called out and all runners shall return to the bases occupied by them at the time such batter took his position in the batter's box. The use of the illegal bat must be protested while the batter is in the batter's box or prior to the first pitch to the next batter.**

12:12 **Protest Committee** will be composed of three (3) members, one of which is the Tournament Director. Every attempt should be made to make the other two members neutral parties.

*[NOTE: Protest Committees are formed in tournament play only.]*

12:12:01 The ruling of the Protest Committee **can be appealed** to the Area Coordinator of Athletics. The Area Coordinator, under whose jurisdiction the game is being played, will be **the final appeal**, except for franchise programs.

12:12:02 **No protests will be accepted concerning the judgment of an umpire.**

12:13 The following participation rule for non-franchised tournament play (Minors, Youth National, and 13-14 Intramural All Stars) will be in effect for tournament play.

12:13:01 Each team must carry thirteen (13) players beginning at each level of tournament play.

12:13:02 All thirteen (13) players must bat in rotation throughout the entire game.

12:13:03 In cases of injury, illness or player ejection, teams may have a minimum of nine (9) players to start a game. Any team with less than nine (9) players at the start of the game will forfeit.

12:13:04 A team that starts the game with nine (9) players and loses one to illness, injury or player ejection will forfeit the game.

12:13:05 Penalty for having less than thirteen (13) players:

An automatic out each time through the batting rotation will be assessed to the team with fewer players for each player under the maximum thirteen (13) number

EXAMPLE: Team A has 13 players; Team B has 9 players. The coach of Team B will select the "order of outs" in his/her lineup. Thus the batting order for Team B:

- |    |        |        |         |         |
|----|--------|--------|---------|---------|
| 1. | 4.     | 7. Out | 10. Out | 13. Out |
| 2. | 5. Out | 8.     | 11.     |         |
| 3. | 6.     | 9.     | 12.     |         |

- 12:13:06 DEFENSIVE SUBSTITUTION: Pitching changes must be recorded. Players may be inserted, change positions and replaced as often as the coach wishes, however, for announcing purposes, it is requested that all defensive changes be given to the official scorer and public address announcer.
- 12:13:07 If both teams have an equal number of players at the start of the game, neither team will be required to take an automatic out.
- 12:13:08 If a player arrives after the game starts and:
- A. His/her team has not completed the batting rotation (#1-13) or taken the automatic outs, he/she must be inserted into an auto out spot in the batting lineup. However, the team with the fewer players will not be required to take an automatic out.
  - B. His/her team has completed the batting rotation or taken their automatic outs, he/she is not required to play. Also, if a player is not inserted into the batting lineup he/she cannot play defense.
- 12:13:09 In the event a player is injured or is ejected during the game, his/her turn at bat will be skipped and no out will be recorded. Also, if the injured or ejected player(s) is unable to play in the succeeding games, his/her absence will not count as an "automatic" out.
- 12:13:10 In the event a player becomes ill during the game, his/her turn at bat will be skipped and no out will be recorded, however, his/her absence in future games will count as an automatic out.
- 12:13:11 If a base runner or batter is injured or a catcher reaches base with two (2) outs, he/she may have a courtesy runner/pinch hitter. The courtesy runner/pinch hitter shall be seven (7) batters removed in the batting rotation. Players not able to run prior to their at bat, should not be sent to the plate to bat and then expect a courtesy runner each time they reach base (safety issue).
- Example    2<sup>nd</sup> batter/base runner injured ..... 9<sup>th</sup> batter will pinch run/pinch hit  
                   9<sup>th</sup> batter/base runner injured ..... 3<sup>rd</sup> batter will pinch run/pinch hit  
                   13<sup>th</sup> batter/base runner injured ..... 7<sup>th</sup> batter will pinch run/pinch hit
- 12:14 Coaches are allowed two (2) trips to the mound per inning per pitcher. On the 3<sup>rd</sup> trip, pitcher must be removed from the mound.
- 12:15 Alternates are prohibited in All-Star tournament play. **Any player who practices with a team must be on the team roster.**

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## Specific Playing Rules for Tournament Play

### 13:01 Minor Leagues (*Boys – Ages 10 & younger*)

Minor leagues will use all Dixie Youth rules with the following exceptions or clarifications:

- 13:01:01 BASES will be sixty- (60') feet.  
PITCHER'S PLATE will be forty-six- (46') feet.
- 13:01:02 A regulation game will consist of six (6) innings.
  - A. The Ten-Run Rule will be enforced after 4 innings; 3½ if the home team is ahead.
  - B. The Fifteen-Run Rule will be enforced after 3 innings; 2½ if the home team is ahead.
  - C. Two-hour time limit will be in effect.
- 13:01:03 On an intentional walk, no pitch will be thrown, the coach informs the umpire - automatic walk.
  
- 13:01:04 PITCHING RULES:  
Minor league All-Stars will use the same pitching rules as Dixie Youth All-Stars (see *Dixie Youth, Inc. Rule Book*) with one exception – Any pitcher removed from the mound may return to the mound in the same game only once.

### 13:02 Youth National (*Boys – Ages 12 & younger*)

The tournament rules contained in the *Dixie Youth Official Rule Book* will be in effect. The following are exceptions to these rules:

- 13:02:01 Official game ball will be the baseballs provided by JPRD.
- 13:02:02 Tournament games will play a two-hour time limit.
- 13:02:03 Roster size limited to thirteen (13) players and three (3) coaches.
- 13:02:04 SUBSTITUTION RULE: See Section 13, Rule #13:14
- 13:02:05 All intentional walks will be automatic.
- 13:02:06 Any pitcher removed from the mound on defense may return to the mound in the same game only once.

Section  
**14**

## Pitching and Base Distances

(LEAGUE PLAY, INTRAMURAL, AND INTER-PLAYGROUND TOURNAMENT)

The following chart will be used for pitching and base distance for intramural and inter-playground tournament and league play:

<b><u>BOYS</u></b>	<b><u>PITCHING DISTANCE</u></b>	<b><u>BASE DISTANCE</u></b>
9-10 Minor .....	46 ft.....	60 ft.
11-12 Dixie Youth American & National .....	46 ft.....	60 ft.
11-12 Dixie Youth O Zone.....	50 ft.....	70 ft.
13-14 Eastbank Intramural.....	54 ft.....	80 ft.
Dizzy Dean-13 (Eastbank) .....	54 ft.....	80 ft.
Dizzy Dean 14 League .....	54 ft.....	80 ft.
14-15 Dizzy Dean.....	60 ft. 6 in.....	90 ft.
15-16 Dizzy Dean Junior.....	60 ft. 6 in.....	90 ft.
16-19 Dizzy Dean Senior .....	60 ft. 6 in.....	90 ft.



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# Jefferson Parish

## Government



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Elton M. Lagasse ..... Councilman-At-Large, Division B  
Ricky J. Templet..... Councilman, District 1  
Paul D. Johnston ..... Councilman, District 2  
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